Towards a Set Oriented Calculus for Logic Programming [1]

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Abstract

This paper presents SOCLP (Set Oriented Calculus for Logic Programming), a proof calculus for pure Prolog programs with negation. The main difference of this calculus w.r.t. other related approaches is that it deals with the answer set of a goal as a whole, instead of considering each single answer separately. We prove that SOCLP is well defined, in the sense that, at most, one answer set can be derived from a goal, and that the derived set is correct the logical meaning of the program. However the completeness result only holds for a restrictive subset of logic programs. The calculus constitutes a starting point for defining a suitable semantics for deductive database programs.

Key words: Logic Programming, Semantics.

1 Introduction

The semantics of logic programs was firstly studied in the seminal paper [5], which introduced the ubiquitous immediate consequence operator T_P. In [4], the negation as failure rule was introduced as an effective means of deducing negative information for logic programs, and proposed the completion of a program as a description of its meaning. These and further approaches are based on SLD resolution for logic programming, as proposed by [7], a particular refinement of the resolution principle [10]. The drawback of this point of view is that one cannot directly reason about the meaning of a program in terms of answer sets. In particular, this is an inconvenience when using algorithmic debugging [11] for detecting missing answers, where the complete

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set of answers for any subgoal of the subcomputation is needed. Also, deductive databases, for which semantics is usually defined in the same way as logic programming [14], may be better described with a set oriented calculus, since the natural answer in this context is a set of tuples, as in relational databases.

This paper presents SOCLP (Set Oriented Calculus for Logic Programming), a proof calculus for pure Prolog programs with negation, which deals with the set of answers of a goal as a whole, instead of considering each single answer separately. However, we will see that the completeness of SOCLP can only be ensured for a restrictive class of logic programs, namely the hierarchical programs [8,6] over finite Herbrand universes.

We also include theoretical results proving properties of the For the sake of clarity and brevity, proofs of the results are not included in this paper but can be consulted at [3].

Among these results we prove that SOCLP is well defined, in the sense that only one set can be derived from a goal, and that such set represents faithfully the answer set of a goal.

To the best of our knowledge, only few papers in the field of declarative debugging address calculi involving goal answer sets (e.g., [12]). However, these works do not consider programs with negation, and usually represent the sets as disjunctions of logic formulas with variables instead of dealing directly with set of ground terms. While their approach is more useful for representing the answers of Prolog systems, ours is more oriented to the case of deductive databases where the answers are assumed to be sets of ground terms.

The limitation of our approach is that, in general, infinite proofs should be needed for recursive goals with function symbols, and hence it seems no adequate for describing logic programs. But if we consider deductive databases, termination is guaranteed provided some conditions. These conditions can avoid infinite proof trees and restrict both function symbols and negation. This is the case of safe Datalog programs with stratified negation [13], where finiteness and termination is ensured.

Our paper will be organized as follows: First, a motivating section introduces our setting and highlights their advantages. Second, we pose some preliminaries about the logic language we adhere to. The third section presents the set oriented calculus SOCLP intended to represent goal meanings as tuple sets. Finally, some conclusions and future work are pointed out.

2 Preliminaries

In this section, we present the notation and definitions used throughout the paper which somehow differ from other approaches to logic programming. For other basic definitions about this paradigm, we refer the reader to [1].

We consider programs with the syntax of pure Prolog programs with negation but without "impure" features. A program $\mathcal{P}$ is therefore a set of *normal*

clauses [8]. In order to distinguish the different clauses defining the same predicate p, we use subindices following any arbitrary criterium (such as the textual order in the program). Thus, if a predicate p is defined through r clauses we will denote them as $p_1, \ldots, p_r$. Each normal clause p_i must have the form:

$$\underbrace{p_i(\bar{t}_n)}_{\text{head}} :- \underbrace{l_1(\bar{a}^1_{k_1}),\ \ldots,\ l_m(\bar{a}^m_{k_m}).}_{\text{body}}$$

corresponding to the first order logic formula $p_i(\bar{t}_n) \leftarrow l_1(\bar{a}^1_{k_1}) \wedge \ldots \wedge l_m(\bar{a}^m_{k_m})$, where the variables whose first occurrence is on the head of the clause have implicit universal quantifiers and the variables whose first appearance is in the body of the clause have implicit existential quantifiers. The notation $(\bar{t}_n)$ denotes the n-ary tuple $(t_1, \ldots, t_n)$. In particular, we represent by () the 0-ary tuple, commonly called the *unit* tuple. The symbols t_i (with $1 \leq i \leq n$) and a^u_v with $1 \leq u \leq m$, $1 \leq v \leq k_u$ represent *terms*, defined as usual in logic programming: any variable and constant is a term, and any expression $f(\bar{t}_n)$ (with a function symbol f of arity n and terms t_i $(1 \leq i \leq n)$) is a term as well. The set of all the tuples of n terms that can be built using the constants and functions of a program $\mathcal{P}$ is denoted in the rest of the paper as U_n. Notice that U_n is infinite if the set of terms (the *Herbrand universe*) is infinite. The symbols $l_i(\bar{a}^i_{k_i})$ with $1 \leq i \leq m$ stand for *literals* which can be either positive atoms of the form $p(\bar{a}^i_{k_i})$ or negated atoms $\neg p(\bar{a}^i_{k_i})$. Sometimes, we will also be interested in *extended literals* which can be of the form $p(\bar{a}^i_{k_i})$, $p_j(\bar{a}^i_{k_i})$ and $\neg p(\bar{a}^i_{k_i})$. Including names of clauses as possible (extended) literals is consistent with considering each clause p_i as a predicate defined by just one clause, and any predicate p defined by the implicit formula:

$$\forall X_1, \ldots, X_n\ (p(\bar{X}_n)\ \leftarrow\ p_1(\bar{X}_n) \vee \cdots \vee p_m(\bar{X}_n))$$

where n is the predicate arity and X_j is a variable for every $1 \leq j \leq n$.

Goals will be literals $l(\bar{t}_n)$ with $(t_n) \in U_n$ and with all the variables in the goal assumed to be existentially quantified. Although the usual definition of goals in logic programming considers conjunctions of literals, ours has no lack of generality; whenever we need to use a conjunction of literals $l_1(\bar{a}^1_{k_1}), \ldots, l_m(\bar{a}^m_{k_m})$ as a goal, we replace it by the goal $main(\bar{X}_n)$, assuming the existence of a new predicate *main* defined by only one clause of the form:

$$\mathsf{main}_1(\bar{X}_n) \text{ :- } \mathsf{l}_1(\bar{a}^1_{k_1}),\ \ \ldots,\ \mathsf{l}_m(\bar{a}^m_{k_m})$$

where $\{X_1, \ldots, X_n\}$ is the set of variables in $l_1(\bar{a}^1_{k_1}), \ldots, l_m(\bar{a}^m_{k_m})$.

Example 2.1 Figure 1 presents a small program written following the conventions described so far. The predicate *topicArea* relates topics to their area of knowledge. The three clauses of this predicate are *facts*, which are displayed in our setting by including the special propositional constant *true* as the body of each clause. The *main* predicate of the example holds for those values X such that are topics of the field of mathematics but not of the field

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topicArea1(logic,maths)        :- true.
topicArea2(topology,maths)     :- true.
topicArea3(logic,computers)    :- true.
main1(X) :- topicArea(X,maths), ¬ topicArea(X,computers)).
```

Fig. 1. Relating topics to areas of knowledge

of computers.

An *answer* of a positive goal $p(\bar{t}_n)$ w.r.t. a program $\mathcal{P}$ is a tuple of terms $(\bar{a}_n)$ such that:

i) $(\bar{a}_n) \in U_n$.

ii) There exists a substitution θ verifying $(\bar{t}_n)\theta = \bar{a}_n$.

iii) $p(\bar{a}_n)$ is a logical consequence of the set of logic formulas represented by the program.

We say that θ is the *associated substitution* to the answer $(\bar{a}_n)$. The first condition limits our possible answers to ground terms. For instance, the only answer of the goal *main(Y)* w.r.t. the program of Figure 1 is *(topology)*.

An *answer* for a negative goal $\neg p(\bar{t}_n)$ w.r.t. a program $\mathcal{P}$ is a tuple of terms $(\bar{a}_n)$ such that $(\bar{a}_n)$ is not an answer of $p(\bar{t}_n)$. We use the expression *answer set* to indicate the set containing all the answers of a given goal. For instance, the answer set of the goal $\neg$*main(X)* is the set $\{(logic), (maths), (computers)\}$, since these are the elements of U_1 that are not answers of *main(X)*.

Finally, we define a special kind of programs: we say that a program is *hierarchical* [8,6] if there exists some level mapping such that every clause $p_i(\bar{t}_n) :- l_1(\bar{a}^1_{k_1}), \ldots, l_m(\bar{a}^m_{k_m})$ verifies that the level of every predicate occurring in the body is less than the level of p. A *level mapping* of a program is a mapping from its set of predicate symbols to the natural numbers. We call *level* of a predicate to the value of predicate under such mapping. For instance, the program in Figure 1 is a hierarchical program because we can define the following mapping: $\{$ *true* $\mapsto 0$, *topicArea* $\mapsto 1$, *main* $\mapsto 2$ $\}$.

3 The SOCLP Calculus

In this section, we present the proof calculus SOCLP, which allows to prove that a set S is the answer set of a goal G w.r.t. a program $\mathcal{P}$. We will use the notation $\mathcal{P} \vdash_{\text{SOCLP}} G \leftrightarrow S$, with G a goal and S a set of ground terms, to indicate that the *statement* $G \leftrightarrow S$ can be deduced in SOCLP using a finite number of steps. In this case, we will say that $G \leftrightarrow S$ has a proof in SOCLP, and that S is the SOCLP-set of G. The five rules of SOCLP can be seen in Figure 2. The first two inference rules correspond to the trivial cases of a goal being either *true* or $p_i(\bar{a}_n)$ with $(\bar{a}_n)$ not unifiable with the head of any clause

SOCLP

$$(\mathrm{TR}_{\leftrightarrow}) \quad \frac{}{true \leftrightarrow \{()\}}$$

$$(\mathrm{EMP}_{\leftrightarrow}) \quad \frac{}{p_i(\overline{t}_n) \leftrightarrow \emptyset} \qquad \text{if } (p_i(\bar{a}_n) :- l_1(\bar{b}^1_{k_1}), \ldots, l_m(\bar{b}^m_{k_m})) \in P, \text{ and } m.g.u.((\bar{a}_n), (\bar{t}_n)) \text{ does not exist.}$$

$$(\mathrm{NEG}_{\leftrightarrow}) \quad \frac{p(\bar{t}_n) \leftrightarrow S_2}{\neg p(\overline{t}_n) \leftrightarrow S_1} \qquad \text{if } S_1 = U_n \backslash S_2$$

$$(\mathrm{PR}_{\leftrightarrow}) \quad \frac{p_1(\bar{t}_n) \leftrightarrow S_1 \ldots p_k(\bar{t}_n) \leftrightarrow S_k}{p(\overline{t}_n) \leftrightarrow S} \qquad \text{if } S = \bigcup_{i=1}^{k} S_i, \text{ and } p_1, \ldots, p_k \text{ are all the clauses of } p \text{ in } P$$

$$(\mathrm{CL}_{\leftrightarrow}) \quad \frac{l_1(\bar{b}^1_{k_1})\theta \leftrightarrow S_1 \ \ldots \ l_m(\bar{b}^m_{k_m})\theta \leftrightarrow S_m}{p_i(\overline{t}_n) \leftrightarrow S} \qquad \text{if:}$$

- $S \subseteq U_n$
- $(p_i(\bar{a}_n) :- l_1(\bar{b}^1_{k_1}), \ldots, l_m(\bar{b}^m_{k_m})) \in P$
- $\theta = m.g.u.((\overline{a}_n), (\overline{t}_n))$
- $(\bar{t}_n)\theta\theta' \in S$ for all θ' s.t. $(\bar{b}^i_{k_i})\theta\theta' \in S_i$ with $i = 1 \ldots m$
- for all $(\overline{t}'_n) \in S$ exists θ' s.t. $(\overline{t'}_n) = (\bar{t}_n)\theta\theta'$ and $(\bar{b}^i_{k_i})\theta\theta' \in S_i$ for each $i = 1 \ldots m$

Fig. 2. The SOCLP calculus

for p_i. In the first case, the SOCLP-set only contains the unit tuple (), since we assume that this 0-ary predicate always holds. In the second case, if the most general unifier of $(\bar{a}_n)$ and the tuple at the head of p_i does not exist, it is easy to check that the goal has no answer. Thus, the SOCLP-set is $\emptyset$. The inference rule (NEG$\leftrightarrow$) says that the SOCLP-set of a negated atom $\neg p(\bar{t}_n)$ is the complementary of the SOCLP-set of the corresponding positive atom w.r.t. U_n. That is, we use the *closed world assumption* [9], which assumes that all atoms not entailed by a program are false. This point of view is convenient for working with answer sets, which makes it widely used in database logic languages (see for instance [14], chapter 10). (PR$_{\leftrightarrow}$) defines the SOCLP-set of a positive atom as the union of the SOCLP-sets obtained by using its defining clauses. Finally, (CL$_{\leftrightarrow}$) explains how to obtain the SOCLP-set S

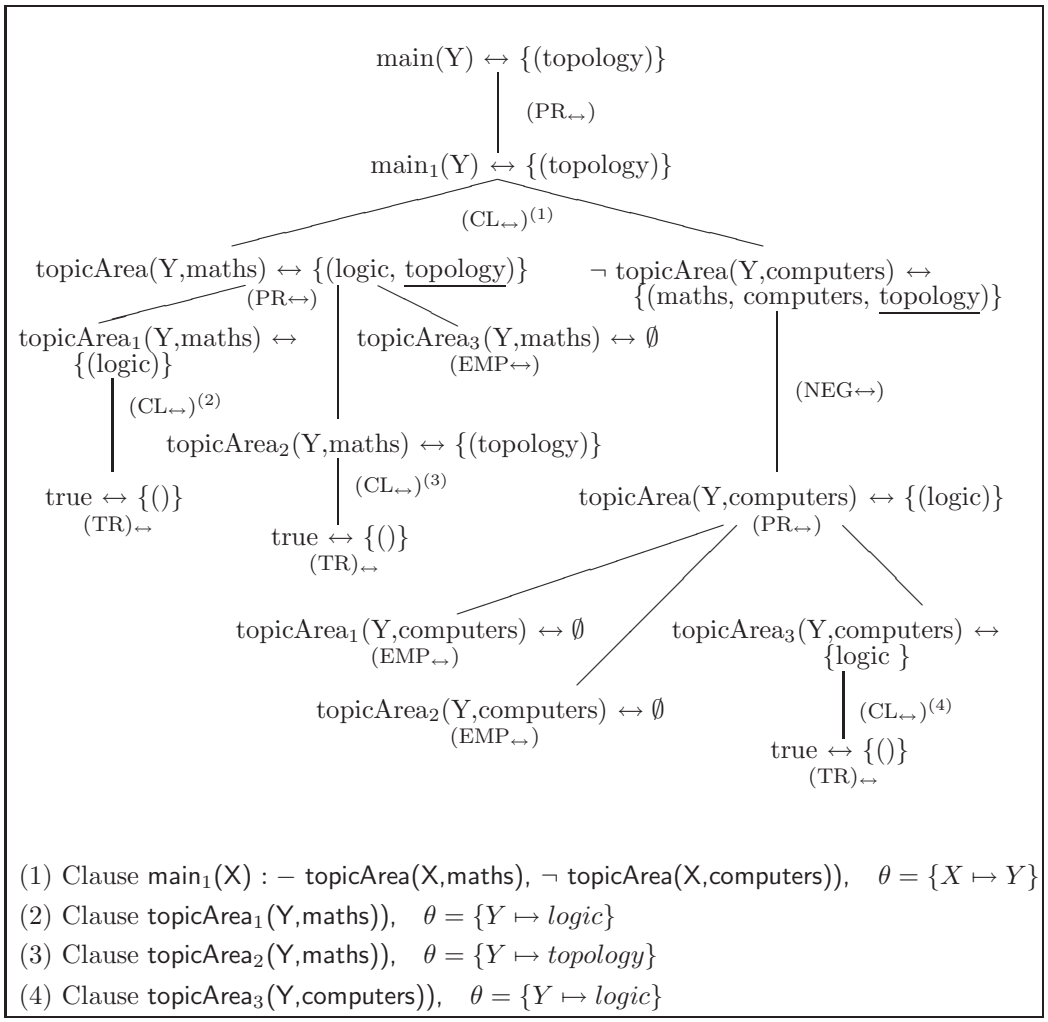

Fig. 3. Inference using the Calculus SOCLP$_{\leftrightarrow}$

of a clause $p_i(\overline{t}_n)$ from the SOCLP-sets of the literals of its body. The clause $(p_i(\bar{a}_n) :- l_1(\bar{b}^1_{k_1}), \ldots, l_m(\bar{b}^m_{k_m})) \in P$ is assumed to have new variables, different from those in $(\overline{t}_n)$. This rule says that all the premises must be affected by the most general unifier of $(\overline{a}_n)$ and $(\overline{t}_n)$. Then, each substitution θ' that generalizes the associated substitutions of one element of the SOCLP-set of each body literal produces an element in S. Conversely, each substitution associated to an element of S must correspond to the restriction of a more general θ' that generalizes the associated substitutions of one element of the SOCLP-set of each body literal.

Example 3.1 As an example of inference using SOCLP, Figure 3 includes a SOCLP proof tree for $\mathcal{P} \vdash_{\text{SOCLP}} main(Y) \leftrightarrow \{(topology)\}$. The root contains the initial statement, and the children of any node correspond to the premises of the SOCLP inference rule applied at the node. Below the tree are listed the renaming of the clauses and the m.g.u. associated to each application of the (CL$_{\leftrightarrow}$) inference rule. For instance, the first application of (CL$_{\leftrightarrow}$) corresponds

to the clause for *main*. The children correspond to the body of the clause after applying the m.g.u.:

$$\mathsf{topicArea(Y,maths)},\ \neg\ \mathsf{topicArea(Y,computers))}$$

The SOCLP-set for the first literal *topicArea(Y,maths)* is { *logic, topology* }, corresponding to the substitutions $\theta' = \{Y \mapsto logic\}$ and $\theta' = \{Y \mapsto topology\}$, respectively. The SOCLP-set of the second literal is { *maths, computers, topology* }, with associated substitutions $\theta' = \{Y \mapsto maths\}$, $\theta' = \{Y \mapsto computers\}$, and $\theta' = \{Y \mapsto topology\}$. Only the substitution $\theta' = \{Y \mapsto topology\}$ corresponds to the SOCLP-sets of both literals, and for that reason *topology* (underlined in the tree) is the only element in the SOCLP-set for $main_1$, following the requirements of the fourth and fifth conditions of ($\mathrm{CL}_{\leftrightarrow}$).

This example shows that in SOCLP neither the order of the literals in the body of a clause nor the textual order of the clauses of the same predicate is important. The following proposition ensures that the calculus defines at most one SOCLP-set for any given goal.

Proposition 3.2 *Let $\mathcal{P}$ be a program, $l(\bar{t}_n)$ a goal, and S_a, S_b two sets such that $\mathcal{P} \vdash_{SOCLP} l(\bar{t}_n) \leftrightarrow S_a$ and $\mathcal{P} \vdash_{SOCLP} l(\bar{t}_n) \leftrightarrow S_b$. Then $S_a = S_b$.*

The next theorem establishes the relationship between the SOCLP proofs and the logical meaning of the program, proving that the SOCLP-set of any goal is actually its answer set.

Theorem 3.3 *(Soundness and weak completeness of SOCLP)*
Let $\mathcal{P}$ be a program, $l(\bar{t}_n)$ a goal, and S a set such that $\mathcal{P} \vdash_{SOCLP} l(\bar{t}_n) \leftrightarrow S$. Then $(\bar{a}_n) \in S$ iff $(\bar{a}_n)$ is an answer of $l(\bar{t}_n)$.

The theorem states that, whenever a SOCLP-proof for $l(\bar{t}_n) \leftrightarrow S$ exists, we can ensure that S is precisely the answer set of $l(\bar{t}_n)$. Hence, we can trust the SOCLP proofs as suitable descriptions of the answer set of a goal. However, not all the answer sets admit a SOCLP proof tree.

Example 3.4 Consider, for instance, the small program:

$$\mathsf{p_1(a)} :- \mathsf{true}.$$

$$\mathsf{p_2(X)} :- \mathsf{p(X)}.$$

It is easy to check out that the answer set of the goal *p(X)* is $\{(a)\}$. However, the statement $p(X) \leftrightarrow \{(a)\}$ cannot be proved in SOCLP.

The next proposition establishes that the answer set of a goal admit a SOCLP proof if we restrict our setting to hierarchical programs over finite Herbrand universes:

Proposition 3.5 *(Restricted completeness)*
Let $\mathcal{P}$ be a hierarchical program over a finite Herbrand universe and $l(\bar{t}_n)$ a goal. Then, there exists some set S such that $\mathcal{P} \vdash_{SOCLP} l(\bar{t}_n) \leftrightarrow S$.

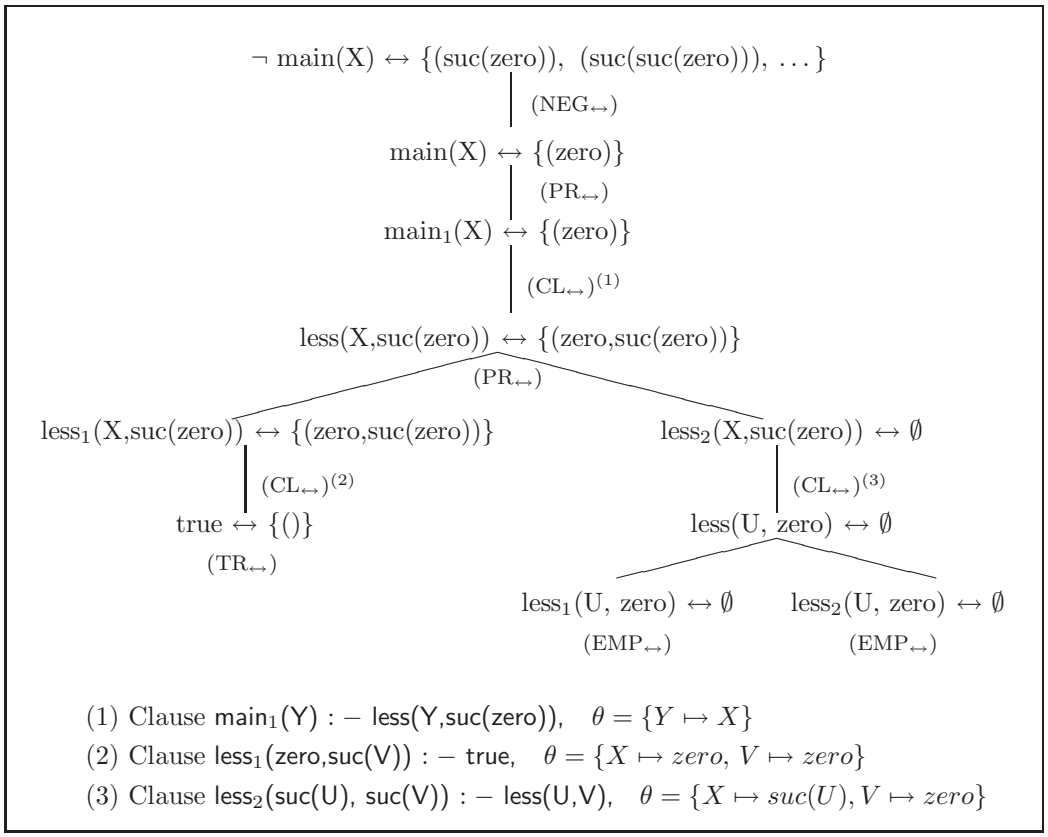

Fig. 4.

By Proposition 3.2, the set S is unique, and, by Theorem 3.3, this set is the answer set of the goal. Thus, the SOCLP calculus defines correctly the semantics of hierarchical programs [6] over finite Herbrand universes from the point of view of the answer sets. Although the proposition provides a rather restrictive set of programs for which SOCLP is complete, this does not mean that SOCLP cannot be applied to non-hierarchical programs.

Example 3.6 The predicate main of the following program defines the set of natural numbers which are less than one (i.e., only the number zero):

$$\mathsf{less_1(zero,suc(Y))} :- \mathsf{true}.$$

$$\mathsf{less_2(suc(X),suc(Y))} :- \mathsf{less(X,Y)}.$$

$$\mathsf{main_1(X)} :- \mathsf{less(X,suc(zero))}.$$

This program is not hierarchical, due to the second rule for *less*, and its Herbrand Universe is infinite. However, as Figure 4 shows, using SOCLP is possible to prove that $\mathcal{P} \vdash_{\mathrm{SOCLP}} \neg main(X) \leftrightarrow \{(suc(zero)), (suc(suc(zero))), \ldots\}$, i.e., that all the natural numbers different from *zero* are not less than *suc(zero)*.

In the previous example, it is also interesting to note that SOCLP proofs are not always limited to finite answer sets. This is due to the rule for negation,

which can convert the proof of an infinite answer set in the proof of a finite answer set, and vice versa (as the first inference step of Figure 4 shows). This rule also makes the set of provable statements different from those of pure Prolog programs with negation. For instance, the previous goal $\neg main(X)$ has no solution using negation as failure because $main(X)$ does not fail (it succeeds with $X \mapsto zero$).

4 Conclusions and Future Work

The usual operational mechanisms used in logic programming implementations successively yield the answers for a given goal. While this is a good approach in practical implementations, from the point of view of semantics it is worth considering the set of answers of a goal as a whole. The SOCLP calculus presented in this paper represents this point of view. The calculus derivations can be seen as proof trees proving that a set includes all the possible ground answers for a given goal with respect to a logic program. In Theorem 3.3, we have proved that SOCLP proofs represent faithfully the answer set of a given goal. The main limitation of this calculus is that SOCLP proofs do not always exist; we have only proved completeness (Proposition 3.5) with respect to the class of hierarchical programs over finite Herbrand universes. Nevertheless, SOCLP proofs are often possible in more general programs and it is part of our future work to extend the completeness result to a broader class of programs.

As future work, we plan to define a calculus based on SOCLP for defining the semantics of deductive databases [14] and, in particular, of Datalog programs. Notice that SOCLP has already several features that already fit in the usual framework of Datalog, such as the notion of sets of ground tuples as natural answers, and the closed world assumption as a basis for the treatment of negation [2]. Also, the requirement of a finite Herbrand universe for completeness is a condition for Datalog programs, in which no function symbols are allowed. Thus, the future extension of SOCLP should keep these features while extending the class of complete programs to include non-hierarchical programs, which is the case of Datalog.

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