Facultad de Informática
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INTRODUCTION TO COMPUTERS II
LAB 1: DISCOVERING THE WORKSPACE

1. Work with the **pr1_0** sample project of the Workspace.

   This is a complete project and will be used to get familiar with the environment:

   - Read the code and the comments and understand it.

   - Build and debug the project (using the information explained in the "**Lab introduction**" presentation).

   - Check that the result is correct.

2. Develop a RISC-V assembly program that implements the following high-level behavior (use the **pr1_a** project in the Workspace):

```
#define N 10
int res = 0 ;
for (int i = 0; i < N; i++) {
   res += i;
}
```

   Build and debug the project. Check that the result is correct.